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| What do we need to determine a winner in a timed game? |

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| Match the word on the left with the definition on the right |
| |  |  | | --- | --- | | Variable | A command that repeats a block of code  The order the code executes  Something that a device detects, that may trigger a response  A self-contained block of code that can be called from somewhere else in the program  A command that occurs if something else occurs, first  This stores a value and allows for a change in the initial value  Something a device shows to a user | | Function | | Sequence | | Conditional statement | | Loop | | Input | | Output | |

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| **Create a plan for Marty to react to the faster player** |
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| **Detail any challenges you encountered.** |