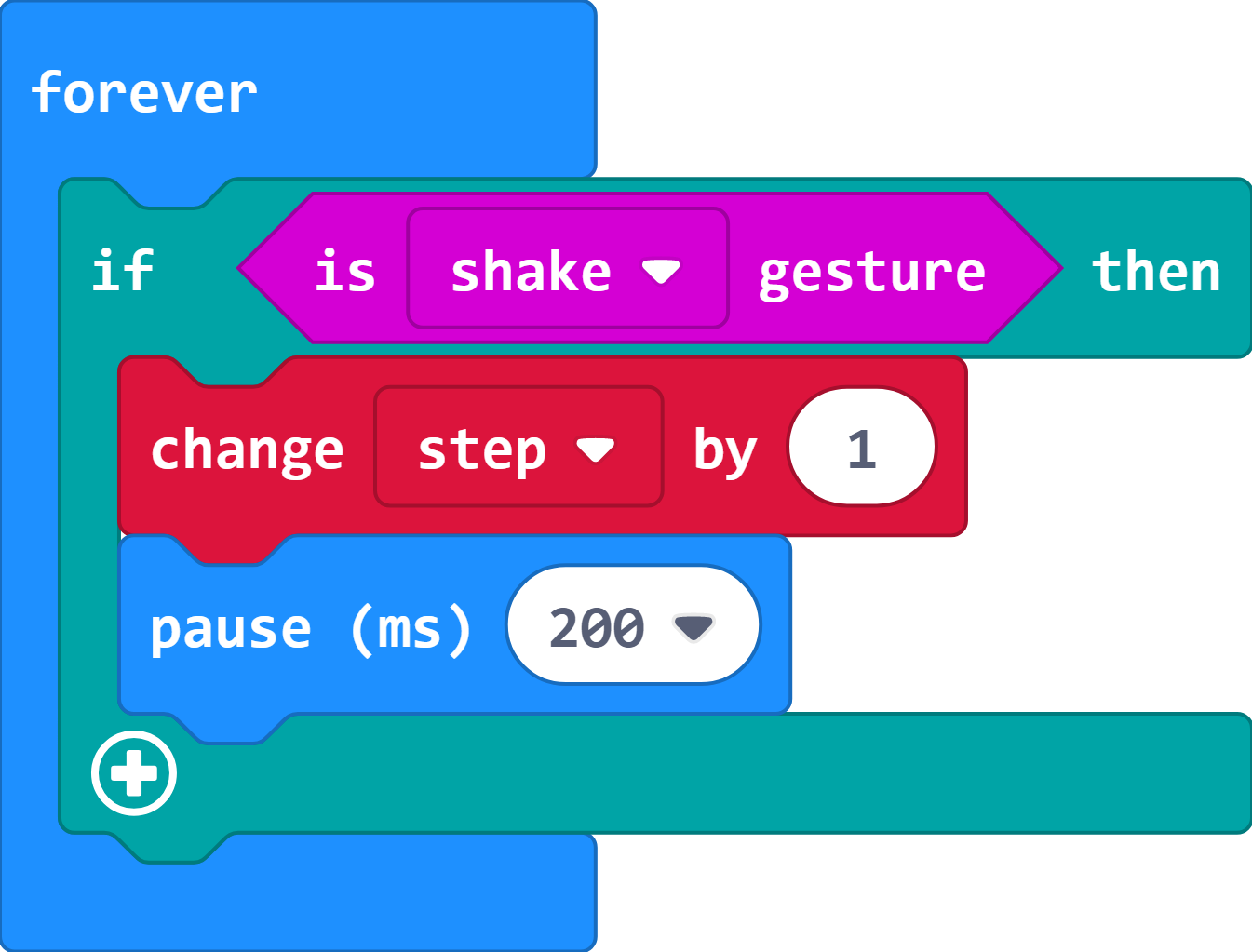
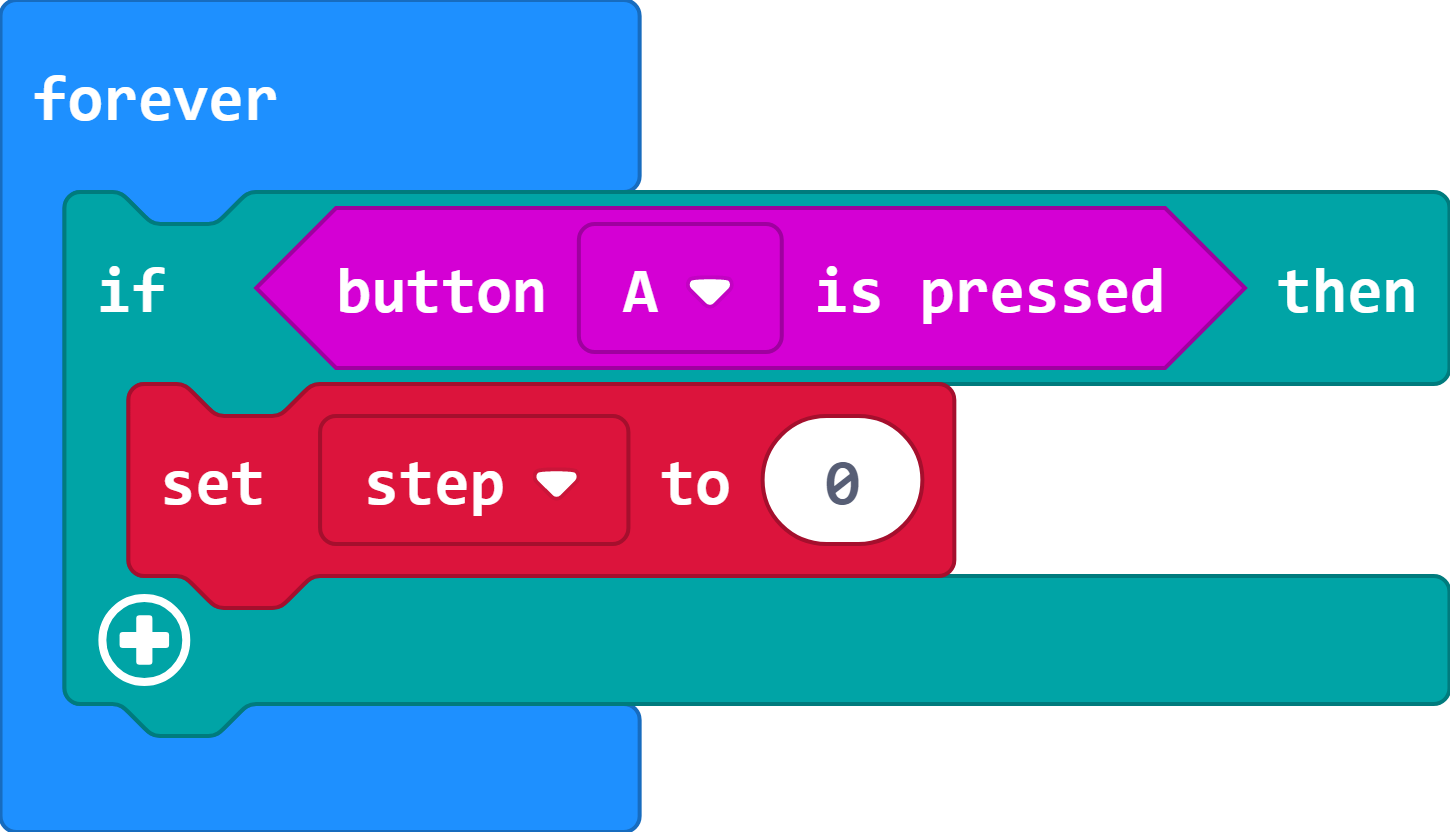
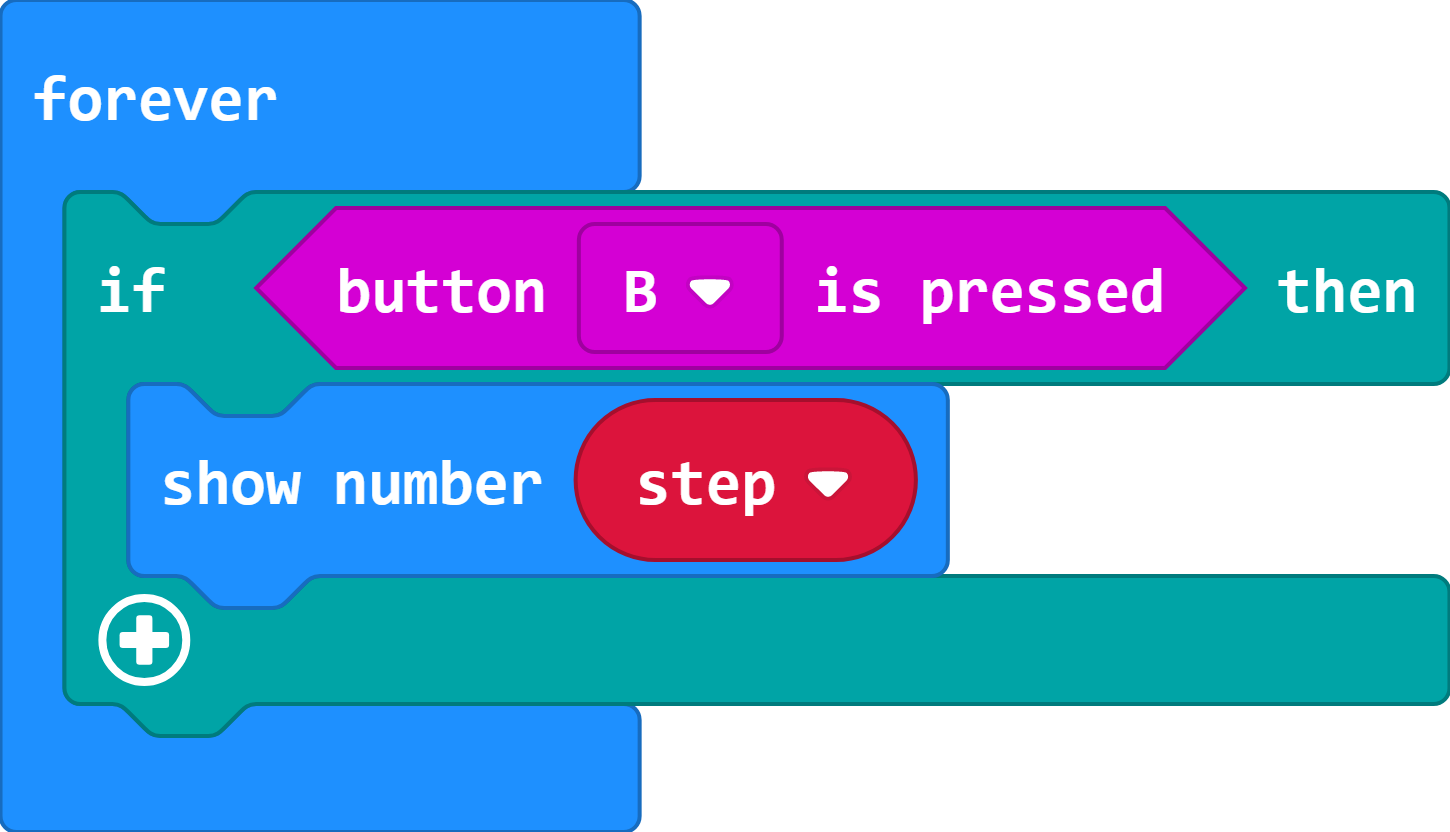
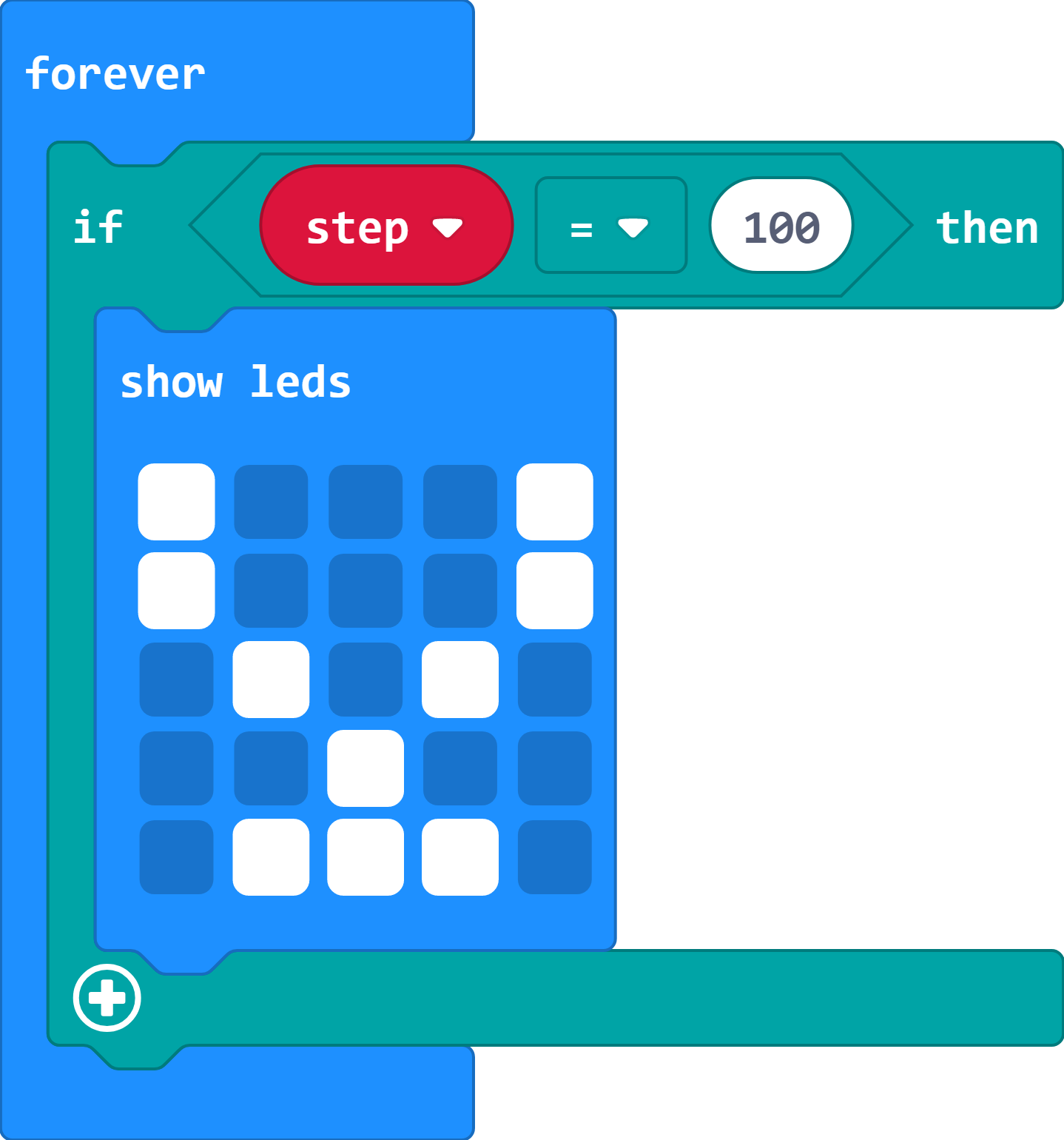
**Identifying the actions of a program (support)**

For each program, highlight the action that the the micro:bit will carry out.



* Set variable step to 0 when button a is pressed.
* Increase variable step by 1 when micro:bit is shaken.
* Show the value of variable step when button b is pressed.
* Show an image of a trophy when the value of variable **step** equals 100.
* Set variable step to 0 when button a is pressed.
* Increase variable step by 1 when micro:bit is shaken.
* Show the value of variable step when button b is pressed.
* Show an image of a trophy when the value of variable **step** equals 100.
* Set variable step to 0 when button a is pressed.
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