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MARK ALAN BREDALL

2D ANIMATOR

Academy of Art University, San Francisco

Graduating May 2020

- BFA in 2D Animation - School of Animation and Visual Effects

Studio X “The Ribbon”

Fall 2016 - Spring 2020

Animator / Production Assistant

- Animated keys, roughs, and clean-ups for multiple uniquely moving characters and animals
- Interpreted storyboards for character action and staging in preparation for key animation
- Animated fluid breakdowns, adjusted movement arcs and poses during clean up
- Participated in dailies and adjusted shots based on feedback
- Composited the films final renders and shots

Fluffmoo Studio

Spring 2018 - Fall 2019

Storyboard Artist

- Drafted storyboards based on scripts, compositional thumbnails, digital storyboards and animatics
- Assisted in Pre-Production story notes during professional meetings
- Lead the visualization style of the webcomic in accordance with technical limitations

Academy of Art Story Club

Fall 2016 - Fall 2017

Production Lead / Story Artist

- Storyboarded and produced Animatics for multiple shorts and episode pitches; directed pre-visualization concept artists and presented pitches to Academy of Art faculty
- Drafted original “SF Junior Giants Foodie Cats” episode that was green-lit for production
- Oversaw episode pitches for “Foodie Cats”: managing story, style consistency, and viability for production based on Studio X’s resources

Proficient Programs

ToonBoom Harmony

StoryBoard Pro

Adobe Animate

Adobe Illustrate

Adobe After Effects

Adobe Photoshop