

# Tina Huang

ANIMATOR

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tinayth.com

## PROJECT EXPERIENCE

### Crashed, AAU — Animator

FEB 2019 - OCT 2019

**Project Description:** a 4-minute 3D animated student project

- Animated 4 shots (Total 225 frames)

### Monsters in the Dark, AAU — Production Coordinator

FEB 2018 - DEC 2018

**Project Description:** a 4-minute 2D+3D animated independent student project. There are 40+ people in the team

- Explored pipeline and allocated resources with director
- Communicated across departments
- Maintained team vibe
- Managed Shotgun and wiki page

## ACTIVITY

### WIA x AAU Student Chapter — Acting Workshop Lead

SEP 2019 - now

**Project Description:** a monthly Acting Workshop designed for Animators. Prepared to launch in Spring 2020

- Supervising the project with other leads
- Creating the structure for the workshop with other leads
- Looking for the instructor/guest speaker with other leads

### Tea Time Animation Club x AAU — Student Staff Leader

SEP 2019 - now

- Sharing animation knowledge with students
- Inviting guest speakers from the industry to school

## WORK EXPERIENCE

### IBM, Taipei — Software Test Specialist

JAN 2015 - JUNE 2017

## SKILLS

Autodesk Maya  
Shotgun  
Google Apps

## PORTFOLIO

tinayth.com  
vimeo.com/tinahuang  
linkedin.com/in/tinahuang79

## EDUCATION

### **Master of Fine Arts**

*3D Animation*

Academy of Art University (AAU)

San Francisco, CA

Sep 2017 - now

(Graduating in May 2020)

### **Master of Computer Science**

*Multimedia Engineering*

National Chiao-Tung University

Hsinchu, Taiwan

Sep 2012 - November 2014

### **Bachelor of Computer Science**

*Internet & Multimedia Engineering*

National Chiao-Tung University

Hsinchu, Taiwan

Sep 2008 - June 2012

## INTEREST

Belly Dancing  
Birds and Dogs and Cats and ...  
Animal Care