

Haodong Zhang
Nuke Compositor / VFX Onset Assistant
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Work History

Compositor

- **'Dark Side of the Moon' by Chi Wang** Feb. 2020 - Current
Green screen keying, Camera tracking, Color grading
- **'The 24th' by Kevin Willmott** Oct. 2019 – Dec. 2019
CG compositing, Set extension, Green screen keying, Rotoscoping, Color grading
- **'A Star in the Desert' by Zachary Kerschberg** Jun. 2019 – Dec. 2019
Camera tracking, Keying, Rotoscoping, Color grading
- **'Me Time' by Iyabo Boyd** Feb. 2019 – May. 2019
Paint fixes, Rotoscoping
- **'Blood' by Jennifer Faust & Micah Van Hove** Feb. 2019 – May. 2019
Rotoscoping, Color grading
- **'The World of Steam'** Jun. 2018 – Aug. 2018
Rotoscoping, Color grading

On-set VFX Supervisor

- **'Dark Side of the Moon' by Chi Wang** Oct. 2019
Coordinating with Director and DP

Skills

- Keying
- Match-Moving
- Camera Tracking
- Paint fixes and Rotoscoping
- 3D compositing
- Experience with Shotgun
- Working knowledge of VFX pipeline
- Matching color and lighting

Software

- Nuke, Maya, PF Track, Adobe After Effects, Adobe Premiere, DaVinci Resolve

Education

- **Master of Fine Arts in Animation & Visual Effects** Sep. 2017 - Current
Academy of Art University, San Francisco, United States
- **Bachelor of Arts & Bachelor of Science in Animation** Sep. 2013 - June 2017
Guangdong University of Technology & Vellore Institute of Technology, Guangzhou, China