#### **TypeDB Fundamentals Lecture Series**

# Type Theory as the Unifying Foundation for Modern Databases



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#### The status quo

# *Many* paradigms in use: relational, graph, document, triplestore and RDF, etc.

#### And *many* commonly known problems:

- Mismatch of conceptual and logical model
  - Object-relational mismatch, reification, multi-valued attributes, etc.
  - Lack of support for polymorphic and highly connected data

DO \$\$ DECLARE inserted\_user\_id INTEGER; inserted\_resource\_id INTEGER; inserted\_action\_id INTEGER; inserted\_requestee\_id INTEGER; inserted\_permission\_id INTEGER; INSERT INTO users (id, full\_name) VALUES (DEFAULT, 'John Doe') RETURNING id INTO inserted\_user\_id; INSERT INTO user\_emails (user\_id, email, is\_primary) VALUES (inserted\_user\_id, 'john.doe@vaticle.com', TRUE), (inserted\_user\_id, 'j.doe@vaticle.com', FALSE), (inserted\_user\_id, 'john@vaticle.com', FALSE); INSERT INTO employees (user\_id, employee\_id) 4 VALUES (inserted\_user\_id, 183); INSERT INTO full\_time\_employees (user\_id) VALUES (inserted\_user\_id); INSERT INTO resources (id) VALUES (DEFAULT) RETURNING id INTO inserted\_resource\_id; INSERT INTO files (inserted\_resource\_id, path) VALUES (inserted\_resource\_id, '/home/johndoe/repos/typedb/readme.md'); INSERT INTO actions (id, name) VALUES (DEFAULT, 'edit file') **RETURNING** id INTO inserted\_action\_id; INSERT INTO users (id, full\_name) VALUES (DEFAULT, NULL) RETURNING id INTO inserted\_requestee\_id; INSERT INTO user\_emails (user\_id, email, is\_primary) VALUES (inserted\_requestee\_id, 'kevin@vaticle.com', FALSE); INSERT INTO permissions (id, subject, object, action) VALUES (DEFAULT, inserted\_user\_id, inserted\_resource\_id, inserted\_action\_id) **RETURNING** id INTO inserted\_permission\_id;

INSERT INTO change\_requests (id, target, requestee, requested\_change)
VALUES (DEFAULT, inserted\_permission\_id, inserted\_requestee\_id, 'revoke');

COMMIT; END \$\$; Distributing fields of a single object across multiple tables



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#### No easy system extensibility and maintainability

- Imperative, long, complex, and brittle queries
- No facility for composable, generic queries that are highly reusable

```
db.groups.aggregate( [
    { "$addFields": { "ownership_type": "group_ownership" } },
    { "$unionWith": {
        "coll": "resources",
        "pipeline": [ { "$addFields": { "ownership_type": "resource_ownership" } } ]
   { "$lookup": {
        "from": "users",
        "localField": "owner"
        "foreignField": "_id",
        "as": "user_owners"
   { "$lookup": {
        "from": "groups",
        "localField": "owner"
       "foreignField": "_id",
        "as": "user_group_owners'
   } },
     "$addFields": { "owners": { "$concatArrays": [ "$user_owners", "$user_group_owners" ] } } },
    { "$unwind": "$owners" },
    { "$addFields": {
        "owned_type": { "$switch": { "branches": [
            { "case": { "$eq": [ "$group_type", "user_group" ] }, "then": "user_group" },
           { "case": { "$eq": [ "$resource_type", "file" ] }, "then": "file" }
       ] } }
   } },
    { "$addFields": {
        "owned_id": { "$switch": { "branches": [
            { "case": { "$eq": [ "$group_type", "user_group" ] }, "then": "$name" },
            { "case": { "$eq": [ "$resource_type", "file" ] }, "then": "$path" }
       ] } }
   }},
   { "$addFields": {
        "owner_type": { "$switch": { "branches": [
            { "case": { "$eq": [ "$owners.user_type", "user" ] }, "then": "user" },
            { "case": { "$eq": [ "$owners.user_type", "admin" ] }, "then": "admin" },
            { "case": { "$eq": [ "$owners.group_type", "user_group" ] }, "then": "user_group" }
       ] } }
   } },
   { "$project": {
                                                                                     Hard-coded values
        "_id": false,
        "ownership_type": true,
                                                                                       in switch cases
        "owned_type": true
        "owned_id": true,
        "owner_type": true.
        "owner_id": { "$switch": { "branches": [
            { "case": { "$eq": [ "$owners.user_type", "user" ] }, "then": "$owners.email" },
           { "case": { "$eq": [ "$owners.user_type", "admin" ] }, "then": "$owners.email" },
            { "case": { "$eq": [ "$owners.group_type", "user_group" ] }, "then": "$owners.name" }
       ] } }
   } }
```



#### The status quo

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  - Lack of support for polymorphic and highly connected data
- No easy system extensibility and maintainability
  - Imperative, long, complex, and brittle queries
  - No facility for composable, generic queries that are highly reusable
- Semantic data integrity is easily violated
  - No meaningful data validation due to no sufficiently expressive schemas
  - Data redundancies need to be carefully synced

```
(john:User),
    (readme:File {path: "/home/johndoe/repos/typedb/readme.md"}),
    (edit:Action {name: "edit file"})
WHERE (
        john.primary_email = "john@vaticle.com"
        OR "john@vaticle.com" IN john.alias_emails
   ) AND NOT EXISTS {
        MATCH (john)<-[:SUBJECT]-(perm:Permission)-[:OBJECT]->(readme)
        WHERE EXISTS ( (perm)-[:ACTION]->(edit) )
WITH john, readme, edit
CREATE (john)<-[:SUBJECT]-(perm:Permission)-[:OBJECT]->(readme)
WITH edit, perm
CREATE (perm)-[:ACTION]->(edit);
MATCH
    (perm:Permission),
    (perm)-[:SUBJECT]->(john:User),
    (perm)-[:0BJECT]->(readme:File {id: "/home/vaticle/repos/typedb/readme.md"}),
    (perm)-[:ACTION]->(edit:Action {name: "edit file"}),
    (kevin:User)
WHERE (
        john.primary_email = "john@vaticle.com"
        OR "john@vaticle.com" IN john.alias_emails
   ) AND (
        kevin.primary_email = "kevin@vaticle.com"
        OR "kevin@vaticle.com" IN kevin.alias_emails
CREATE
    (rqst:ChangeRequest {requested_change: "revoke"}),
    (rqst)<-[:TARGET]-(perm),</pre>
   (rsqt)<-[:REQUESTEE]-(kevin);</pre>
```

Missing checks on the semantic validity of created relations



#### Watch our next lecture!

#### For details on these common database pain points:



...today we embark on a more theory-driven journey!







#### The TypeDB approach



#### The **TypeDB** ecosystem

- Type-theoretic query language
- Conceptual data model 
   enhanced with polymorphism
- Type inference engine and extensible type schemas
- Machine reasoning engine

*In this lecture* we learn how type theory underlies all of the the above!

not relational not graph not document ...but *a unification thereof!* 



## The Modernization of Mathematics

Part I:

*or* What are *foundations* of general *mathematical structures*?



## The original inspiration for relational algebra

Classical foundations based on two ingredients





## The original inspiration for relational algebra

Classical foundations based on two ingredients



a.k.a. predicates + predicate logic

- Provided inspiration for relational data model, Prolog, etc.
- Modeling everything in sets and relations is non-practical

... you need not be a mathematician to know modeling with relations can be restrictive!



## Mathematics moved on to composable systems

Modern foundations based on one ingredient



a.k.a. dependent type

- Unifies all structures as *types*, with powerful repercussions:
  - "Facts" become themselves *data* in types, that can be explicitly *referenced*



- Dependencies on data can be *composed*
- De-facto the *practical foundation* of modern mathematics (see [Taylor, '99])

... Can we build database foundations on this, too? Well, types are just "declarative data descriptions"!



## Part II:

#### The type-theoretic query language

## Crash course in type theory

So what precisely is a type?

A **type** is a **description of a domain** that a **variable** can range over.

#### Math/PL examples:

- x : integer (x in { ..., 1, 2, 3, ... })
- **y** : **string** (**y** in {"a", "b", "aa", ... })
- z : factor of x → dependent type
   (when x = 26, z in {1,2,13,26})

#### NL examples:

- **p** : Person
- n : Name of person p
- m : Marriage between persons p1 and p2



## Crash course in type theory

So what precisely is a type?

A **type** is a **description of a domain** that a **variable** can range over.





## Type theory makes math composable

dependencies compose

- p1, p2 : **Person**
- m: Marriage of p1 and p2
- d : Date of m

d : Date of Marriage m of Persons p1 and p2

Dependently Typed Programming		TypeQL pattern
Σ[ p <sub>1</sub> ∈ Person ] ( Σ[ p <sub>2</sub> ∈ Person ] ( Σ[ m ∈ Marriage p <sub>1</sub> p <sub>2</sub> ] ( Σ[ d ∈ Date m ] ⊤ )))	VS	<pre>\$p1 isa person; \$p2 isa person; \$m (\$p1, \$p2) isa marriage; \$m has date \$d;</pre>







## Part III:

The type-theoretic conceptual data model enhanced with polymorphism



#### Type-theoretic querying



```
$nyc isa city, has name "New York";
$dest isa city;
$f (from: $nyc, to: $dest) isa flight;
$f has duration <= 600;</pre>
```



#### Type-theoretic querying



```
$nyc isa city, has name "New York";
#$dest isa city;
$f (from: $nyc, to: $dest); #isa flight;
$f has duration <= 600;</pre>
```

... how to interpret this?

**Need:** database schema giving context for type inference and type validation

Idea: work with an intuitive conceptual data model!



#### From **conceptual** schemas to type theory

The intuitive categorization of natural language:

Natural Language	<b>Conceptual Modeling</b>	Type Theory
<b>Nouns</b>	<b>Entities</b>	<b>types</b> <i>without</i> dependencies
a <u>person</u>	person	containing <i>objects</i>
<b>Verbs</b> connecting nouns	<b>Relations</b>	<b>types</b> <i>with</i> dependencies
a person <u>marries</u> a person	marriage of p1 and p2	containing <i>objects</i>
<b>Adjective</b> or <b>Adverbs</b>	<b>Attributes</b>	<b>types</b> <i>with</i> dependencies
a person marries a person <u>today</u>	date of a marriage m	containing <i>values</i>

TypeDB is based on a *type-theoretic* conceptual data model



#### Reverse engineering our ERA schema

*Type-theoretic query language* 

\$nyc isa city, has name "New York";
\$f ( from: \$nyc, to: \$dest);
\$f has duration <= 600;</pre>

named *abstractions* of type dependencies

*Type-theoretic conceptual schema* 

city sub entity; name sub attribute, value string; city owns name; transport sub relation, relates from, relates to; city plays transport:from, plays transport:to; duration sub attribute, value long; transport owns duration;



## Enhancing our model with type polymorphism

 Inheritance polymorphism lets types inherit the full specification of a parent type, enabling the hierarchical organization of types.

```
name sub attribute,
    value string;
city sub entity, owns name;
transport sub relation,
    relates from,
    relates to;
city plays transport: from,
    plays transport:to;
flight sub transport,
    owns flight no;
flight_no sub attribute,
    value string;
#flight inherits specification!
```



## The three kinds of type polymorphism

- Inheritance polymorphism lets types inherit the full specification of a parent type, enabling the hierarchical organization of types.
- 2. Interface polymorphism abstracts input types in **dependencies**: input types need specific *capabilities* instead of full type specifications.

```
name sub attribute,
    value string;
city sub entity, owns name;
person sub entity, owns name;
# ... having a name is
# a capability!
```

city plays transport:from,
 plays transport:to;
airport sub entity;
airport plays transport:from,
 plays transport:to;



## The three kinds of type polymorphism

- Inheritance polymorphism lets types inherit the full specification of a parent type, enabling the hierarchical organization of types.
- 2. Interface polymorphism **abstracts** input types in **dependencies**: input types need specific *capabilities* instead of full type specifications.
- 3. Parametric polymorphism defines generic functionality for (variabilized) types, enabling semantically generic queries

# match \$something owns name; \$object isa \$something; \$object has name \$name; delete \$object isa \$something; # 'semantically generic' # w.r.t to name ownerships # defined in the schema



## Part IV:

#### One reasoning engine to rule them all



#### Type-theoretic reasoning





#### Type-theoretic reasoning



```
rule possible-two-leg-flight: when {
    $flight1 (from: $city1, to: $city2) isa flight,
    has arrival $time1;
    $flight2 (from: $city2, to: $city3) isa flight,
    has departure $time2;
    $time2 > $time1 + 30; # allow for 30 min
} then {
    (leg1: $flight1, leg2: $flight2)
        isa two-leg-connection;
}
```

Need: Reasoning engine that evaluates rules at query time Gain: Fine-grained control of source data and application logic

Source	Logic
Tables	Views
Nodes + Edges	Paths
Collections	Aggregates



#### The result: a unifying foundation for modern databases

Part V.



## The unification of existing paradigms

- Migrating from relational
  - Tables ---> Entities
    - (*associative* Entities …+ Relations)
  - Foreign keys ---> Relations
  - Columns ---> Attributes



```
# Table 'student'
student sub entity,
    owns subject-of-study,
    owns start-date,
    plays supervision:supervisee;
# Table 'professor'
professor sub entity,
    owns name,
    owns number-of-students,
    owns taking-new-PhDs,
    plays supervision:supervisor;
# Foreign key for 'student' in 'prof.'
supervision sub relation,
    relates supervisee,
    relates supervisor;
```



## Type theory generalizes existing paradigms

- Migrating from relational
  - Tables ---> Entities
  - (*associative* Entities …+ Relations)
  - Foreign keys ---> Relations
  - Columns …+ Attributes
- Migrating from property graph
  - Node Types …> Entities
  - Edge Types …→ Relations
  - Properties ---> Attributes
  - Path composition ---> Logic
- Document, RDF (with reification), and more ...

```
Graph has little
control of logic!
```

Relational flattens

dependencies!

```
# 'City' node with properties
city sub entity,
    owns name;
```

```
# 'Flight' edges with properties
flight sub relation,
    relates departure-city,
    relates arrival-city,
    owns departure-time,
    owns arrival-time;
```

```
# Path data types
two-leg-flight sub relation,
    relates first-leg;
    relates second-leg;
flight plays two-leg-flight:first-leg,
    plays two-leg-flight:second-leg;
```



#### The new status



# *Solved by* conceptual data model with type polymorphism

- Mismatch of conceptual and logical model
  - Object-relational mismatch, reification, multi-valued attributes, etc.
  - Lack of support for polymorphic and highly connected data
- No easy system extensibility and maintainability
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*Solved by* type-theoretic declarative query language



*Solved by* type inference and machine reasoning engine





- **TypeDB** implements the unifying type-theoretic, polymorphic paradigm
- This makes TypeDB an extensible, adaptable, safe and robust DBMS
- It's a fast evolving software ecosystem!





#### There is much more to talk about, see upcoming lectures:

#### Thursday, Nov 30th





*Thursday, Dec 7th* 

#### Wednesday, Dec 13th



## Register at TypeDB.com/lectures



#### **More TypeDB Resources**



TypeDB Learning Center - typedb.com/learn



Download TypeDB - <u>typedb.com/deploy</u>



TypeDB Cloud Waitlist - <u>cloud.typedb.com</u> —> Join Waitlist



Vaticle TypeDB

Thank you! Join us at typedb.com/discord