

FND B – Design Sketching

Week 1 – This is an introductory week focusing on bringing all students up to speed and acts as a warm up week, recapping key core skills that will need for the rest of the term. This will include a full walk-through of the term week by week along with each week’s deliverables, as well as student expectations. In addition, we will refresh our core technical skills as well covering material such as posture, line weight, and perspective.

Week 2 – Understanding proportion, specifically the patterns present in manufactured objects vs natural objects. This week focuses on looking at in depth recognizable and repeatable proportions that we find in man-made objects and how they differ from those seen in nature.

Week3 – Surface Transitions becomes the focus for this week. The week’s material will investigate how for both man-made objects and those in nature, how one surface transitions into another. In effect exploring how simple forms merge into each other to create complex forms. This lesson will focus more heavily towards manufactured objects such as planes, while our natural subject matter will look at animals.

Week 4 – This week will focus on approaching texture as a 3D form rather than a 2D graphic, with particular focus on how texture adheres to an object while balancing a drawings density. Effectively, looking at how we can observe and execute drawings efficiently with minimal waste.

Week 5 – Exploring Articulation. The class will look specifically at how objects articulate, pulling in previous lesson materials such as proportion, surfaces, and texture. We will be exploring how to extract the necessary information from mechanical references to visually show how they move, that we can then translate into designs of our own making in the future.

Week 6 – This week will focus on how to give our designs and drawings a sense of weight and presence through understanding shadow and light. This class will build off the students understanding of line weight and its execution, and expand it to have a better awareness of shadow and light to better understand how to generate either a sense of weight or weightlessness in a drawing.

Week 7 – Week 7 begins a 3-week set of assignments that looks to take the previous weeks lessons and implement them for specific concept art related subjects. For week 7, we will be looking at how to use the things we have learnt over the last 6 weeks and apply them to observing, understanding, and then executing drawings of buildings. Specifically, we will be focusing on being able to identify what is important and what isn’t, helping us to filter out the ‘noise’ when looking at a reference image.

Week 8 – As part of the 3-week assignment, this week will look at using the same tools as the previous week, but applying them to animals. The goal for this week is to have students see beyond the animal in question and look at what’s underneath, so that they are not simply drawing what they see, but building their understanding of how things are able to move.

Week 9 – The final assignment for the term will focus on landscapes. Specifically, we will be looking at how to utilize our skills to orchestrate multiple objects coming together to form a landscape. This will have a heavy emphasis on how to deal with the transition from one surface to another. Like previous

weeks, we will focus on extracting an understanding from our drawings that pushes past a 1 for 1 drawing.

Week 10 – Term summary. As the final week, we will be looking over each student individually on where they might or could improve and where they might want to go next to advance their skill set. This class will also primarily focus on going over all the terms material and express again their purpose and function, and how we can use these tools to develop our skills as concept artists.